

Computer Security

06. Exam 1 Review

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Spring 2019

March 7, 2019

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Question 1 (B: 9, C: 8)

Data integrity in a secure system means that:

- (a) The source of the data is properly authenticated.
- (b) The data is not modified in an unauthorized manner.
- (c) The underlying computer system functions correctly, free from interference.
- (d) The data is accessible when needed.

Data integrity: assurance that data remains accurate throughout its lifecycle

- (a) This is origin integrity
- (c) This is system integrity, and may be essential to ensure data integrity
- (d) This is availability

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Question 2 (B: 1, C: 9)

Asymmetric force in cyber warfare refers to the fact that:

- (a) Well-funded organizations will always have the advantage of having more computing resources.
- (b) Vulnerabilities are just as likely to be found in large organizations as well as small ones.
- (c) Small organizations can potentially overwhelm huge ones.
- (d) Attackers must be prepared for large-scale retaliation from their targets.

Small players have the ability to infiltrate large organizations or create botnets that can invoke large-scale attacks or harness compute power at scale

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Question 3 (B: 2, C: 1)

A **trusted computing base (TCB)** is:

- (a) A system that is accessible only to authorized users.
- (b) The hardware, firmware, and software that are needed for an application to have a secure environment.
- (c) Specially-built computer hardware that is designed to be secure and tamperproof.
- (d) A set of trusted libraries integrated with a trusted operating system that enable secure applications.

Everything needed to insure the integrity of the operation of the application

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Question 4 (B: 3, C: 2)

A **capability list** is:

- (a) A set of access rights associated with an object.
- (b) A set of access rights associated with a user.
- (c) The set of operations that a program is permitted to invoke.
- (d) The set of files that a program is allowed to access.

- Access Control List (ACL)
 - List of access rights associated with an object
- Capability List
 - List of access rights associated with a subject
- Neither are associated with the program

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Question 5 (B: 4, C: 3)

The **Principle of Least Privilege** states that:

- (a) Programs should be permitted to access only the resources they need to perform a task.
- (b) Access control rules should be kept as concise as possible to avoid comprehension errors.
- (c) All access requests should go to the operating system.
- (d) Users should not be able to give away files unless they own them.

Minimum access rights –

A process should have rights to do exactly what it needs to do and no more.

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Question 6 (B: 5, C: 4)

A **Discretionary Access Control (DAC)** model:

- (a) Requires administrators to define access rules.
- (b) Enables processes to avoid access permission checks.
- (c) Enforces privilege separation by having a separate administrator in charge of access permissions.
- (d) Allows users to define access rights for objects they own.

- **Mandatory Access Control (MAC)**
 - The administrator is in charge of setting access permissions
 - Users cannot override these rights
- **Discretionary Access Control (DAC)**
 - Subjects are in charge of setting access permissions for the objects they own

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Question 7 (B: 6, C: 5)

The focus of the **Bell-LaPadula model** is to ensure that a user:

- (a) Cannot create content at a higher security level.
- (b) Cannot read content from a higher security level.
- (c) Cannot read or write content at a different security level.
- (d) Can create content at any classification level but can read only from lower levels.

- Bell-LaPadula model = MAC with a confidentiality hierarchy
- Subjects can write only to the same or higher confidentiality levels
 - Subjects can read only from the same or lower confidentiality levels
- (c) Not quite true. The user can read from lower levels and can write to higher levels
- (d) The user can only create content at the same or higher levels

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Question 8 (B: 7, C: 6)

Which security model was designed specifically to keep users from modifying important data?

- (a) Biba.
- (b) Bell-LaPadula.
- (c) Role-based Access Control.
- (d) Type Enforcement.

- **Biba**
 - Designed with *integrity* in mind. Users can read but not modify data at a higher integrity level
- **Bell-LaPadula**
 - Designed to keep users from reading data at a higher confidentiality level ... but they can overwrite it (in theory)
- **RBAC**
 - General purpose: users can have multiple roles which define what access rights they have
- **Type Enforcement**
 - General purpose: MAC model that defines which subjects can access which objects

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Question 9 (B: 8, C: 7)

A **lattice model** for access control:

- (a) Provides a MAC model that combines controls for both integrity and confidentiality.
- (b) Allows an administrator to define arbitrary access privileges based on categories of users.
- (c) Enhances an access control matrix to support objects, subjects, applications, and time of use.
- (d) Enhances the Bell-LaPadula model to allow data access only if a level has matching security labels.

MAC model with confidentiality hierarchy like Bell-LaPadula

BUT ... compartmentalizes each level to include **labels**

You need to have a matching label in addition to the allowed level to access data

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Question 10 (B: 18, C: 17)

Which access control model requires tracking the state of past data accesses?

- (a) Bell-LaPadula.
- (b) Biba.
- (c) Chinese wall.
- (d) Lattice.

Introduces **conflict classes**

If you accessed an object that belongs to Group A, you can no longer access objects that belong to Group B if A and B are in a conflict class

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Question 11 (B: 10, C: 18)

Buffer overflow attacks are unlikely in Java because:

- (a) Java is an interpreted language.
- (b) The Java Virtual Machine is register-based rather than stack-based.
- (c) Java performs bounds checking on all array operations.
- (d) Java's stack grows up rather than down in memory.

Buffer overflow can occur because the code that is filling the buffer is not checking for the size of the buffer

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Question 12 (B: 11, C: 10)

Heap overflow cannot:

- (a) Write outside the current stack frame.
- (b) Modify dynamically allocated structures (e.g., those created via *malloc* or *new*).
- (c) Occur if address space layout randomization is used.
- (d) Overwrite a return address.

- (a) The heap is outside the current stack frame!
- The heap contains memory for dynamically allocated structures
- ASLR makes it tricky to compute jump addresses but does nothing to prevent overflowing a buffer
- The return address is on the stack
 - Even if you try to overflow the entire heap to get to the stack area (typically hundreds of megabytes or gigabytes), you will reach unmapped memory and fault

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Question 13 (B: 12, C: 11)

Which statement about **stack canaries** is FALSE?

- (a) They cannot detect data modification before a function returns.
- (b) They cannot detect changes within a stack frame.
- (c) They are useless for detecting heap overflows.
- (d) They cannot prevent *return-to-libc* attacks.

- Stack canaries check to see if data has been modified below the bottom of the current frame (possibly overwriting the return address)
- (a) True – they are checked only when a function returns
- (b) True – they only check for an overflow outside the frame
- (c) True – they only check the start of the frame
- (d) False – this attack means the return address was modified

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Question 14 (B: 13, C: 12)

Which statement is FALSE?

- (a) ASLR is ineffective on libraries compiled without position independent code.
- (b) ASLR can sometimes be circumvented with a NOP slide.
- (c) ASLR makes heap overflow attacks ineffective.
- (d) ASLR makes return oriented programming extremely difficult

- (a) True: Libraries without position independent code means they use absolute addresses and cannot use ASLR
- (b) True: If you know the range of addresses, you can create a NOP slide and jump to the earliest "safe" address and execute the NOPs until the CPU gets to your code
- (c) False: You can overflow a buffer that happens to be in the heap
- (d) True: With code in random locations, you don't know the address of any library functions

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Question 15 (B: 14, C: 13)

Data Execute Protection (DEP):

- (a) Ensures that buffer overflows cannot modify data on the stack.
- (b) Guards against return-oriented programming.
- (c) Makes code injection ineffective.
- (d) Allows the system to detect modifications to the stack.

- (a) Buffer overflows can still modify the stack
- (b) ROP was created to get around DEP
- (c) Injecting code via a buffer overflow will not work because that code lives on the stack, which is now not executable
- (d) Stack canaries do that, not DEP

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Question 16 (B: 15, C: 14)

Parameterized queries in SQL:

- (a) Ensure that the parameters match the required data types.
- (b) Keep user input from being part of the query statement.
- (c) Avoid buffer overflow attacks.
- (d) Minimize security risks by allowing one query to handle multiple parameters.

We want to avoid user input becoming part of a query statement so users cannot enter a user name such as:

```
' OR 1=1 --
```

to change the logic of a query to

```
SELECT * from logininfo WHERE username = 'paul' AND password = " OR 1=1 --";
```

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Question 17 (B: 16, C: 15)

The **%n** format directive of the **printf** function:

- (a) Outputs the corresponding parameter as a base ten number, allowing an attacker to examine the stack.
- (b) Prints a newline, which can make a single log entry look like multiple log entries.
- (c) Stores a value in a memory address identified by a parameter.
- (d) Reads user input for the corresponding parameter.

- %n stores the number of bytes output so far into a parameter
 - If an attacker can enter a format string, an arbitrary number of format directives (%) allows you to skip parameters until you get to the one that contains the address of interest
 - Specifying the output size in the format directive lets you control what the value written will be

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Question 18 (B: 17, C: 16)

A program is at risk of a **TOCTTOU** attack if it:

- (a) Accepts a user-supplied filename and then opens the file.
- (b) Opens a file and then sets its permissions to disallow other users from reading or writing it.
- (c) Fails to check the amount of data it reads into an array.
- (d) Does not check to make sure that special characters in user-supplied data are properly escaped.

- **TOCTTOU** is a race condition where an attacker may get a brief window of opportunity to access a resource
- Opening a file and later setting permissions creates such a window
 - We don't explicitly "check" but the OS applies default permissions that we later override

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Question 19 (B: 25, C: 24)

Linux **capabilities**:

- (a) Provide custom name spaces to processes.
- (b) Can take away some access permissions that a root user has.
- (c) Define resources to which a process has access.
- (d) Limit the ability for a process to communicate with other processes.

- (a) **Namespaces** provide isolated name spaces
- (b) Capabilities restrict what a user can do even as root
- (c) **Control groups** restrict system resources
- (d) **Namespaces** isolate processes so they may not be able to communicate

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Question 20 (B: 19, C: 25)

Which of these enables creating a **communication barrier** between containers?

- (a) Control Groups.
- (b) Capabilities.
- (c) Chroot jails.
- (d) **Namespaces.**

See the previous question:

- Control groups** restrict system resources
- Capabilities** restrict what a user can do even as root
- Chroot jails** are a limited form of namespace that limit what part of the file system you see
- Namespaces** provide isolated name spaces

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Question 21 (B: 20, C: 19)

Containers are said to provide **operating system level virtualization**.

This means that:

- (a) Multiple instances of the same operating system can run on one computer.
- (b) **Groups of processes are segmented from one another but share the same operating system.**
- (c) An adaptation layer of software allows an application to run on a different operating system.
- (d) Multiple different operating systems can be installed and run concurrently on one computer.

- Containers provide isolation via namespaces, capabilities, and control groups
- Multiple containers can run under the same OS

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Question 22 (B: 21, C: 20)

The biggest security risk with containers is that:

- (a) They can be deployed on arbitrary systems, some of which may not have sufficient protections.
- (b) **Applications in different containers share the same operating system.**
- (c) Containers may conflict with Linux's use of namespaces, control groups, and capabilities.
- (d) They do not create a reproducible environment, making it difficult to recreate problems.

Even though processes are isolated, they share the same OS

- Breaking out of a container means you have access to other processes & the shared OS
- (a) Not trusting the TCB is a more general problem than containers!
- (c) No – they use namespaces, cgroups, & capabilities
- (d) They do create a reproducible environment

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Question 23 (B: 22, C: 21)

Container orchestration refers to:

- (a) Selecting the appropriate container technology for each application.
- (b) Being able to mix containers from different vendors and use them together.
- (c) **Running multiple containers across multiple computers.**
- (d) Packaging a set of related services into a single container.

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Question 24 (B: 23, C: 22)

A *Type 1 hypervisor*:

- (a) Supports the installation of an arbitrary number of operating systems as long as they are of the same type.
- (b) Uses a single operating system to provide the illusion of multiple operating systems.
- (c) Does not need to send requests to a host operating system to handle interactions with the underlying hardware.
- (d) Allows applications to run directly on the hypervisor without a need for an operating system.

- A Type 1 (or *bare metal*) hypervisor virtualizes the underlying hardware directly.
 - Any installed operating systems interact with these virtual devices
- A Type 2 (or *hosted VM*) hypervisor routes device access requests to the “main” OS that owns access to the hardware

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Question 25 (B: 24, C: 23)

A *side-channel attack*:

- (a) Compromises an intermediate process, which then attacks the target, hiding the intruder.
- (b) Uses information from the behavior of a computer system rather than weaknesses in the algorithm.
- (c) Breaks through a container to establish a communication link with a process.
- (d) Attacks the underlying operating system, from which it can obtain information about the target process.

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The end

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