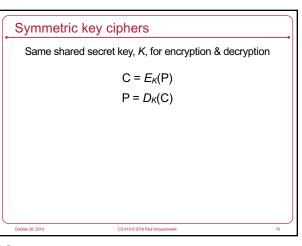
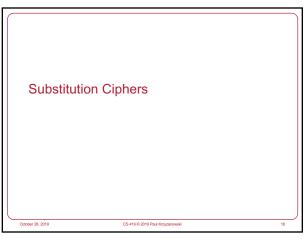
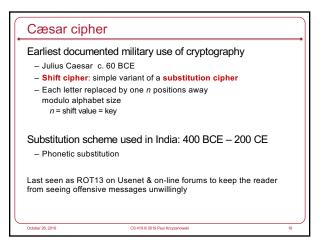


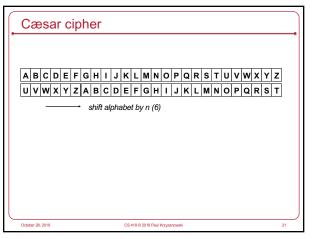
17

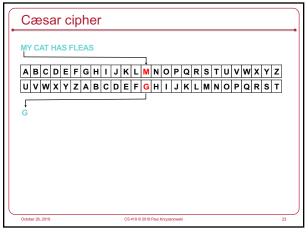




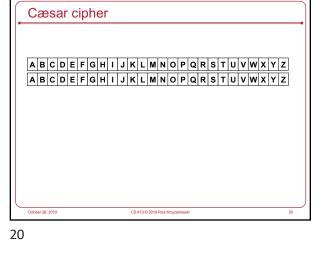


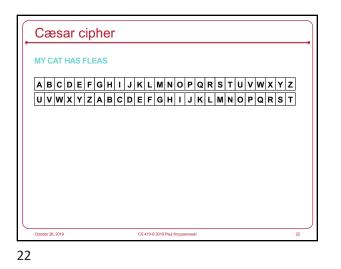


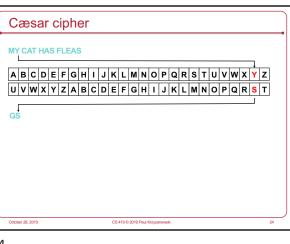




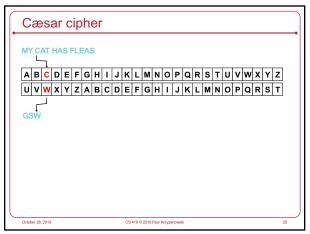


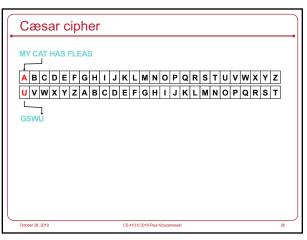


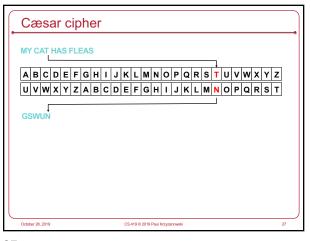


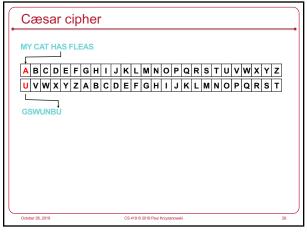


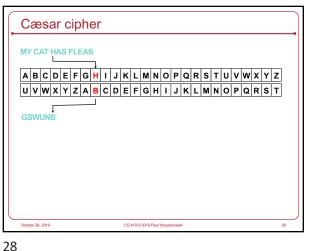


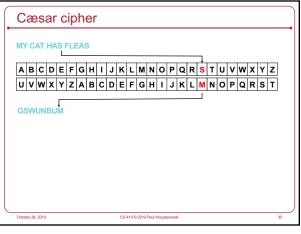




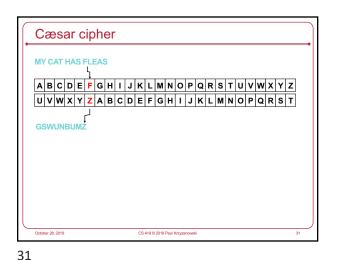


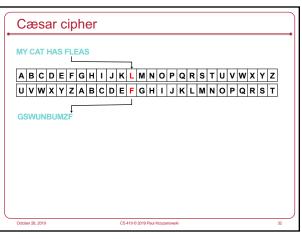








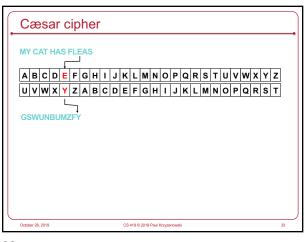




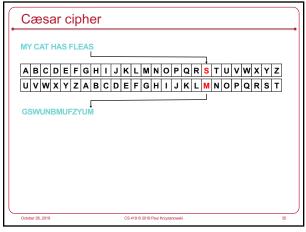
Cæsar cipher

MY CAT HAS FLEAS

GSWUNBUMZFYU



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 October 28, 2019
 CE 4119 2019 Pred Koyawawadi
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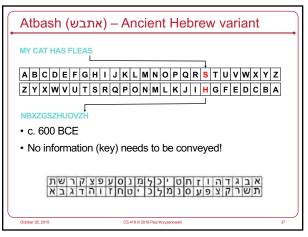
ABCDEFGHIJKLMNOPQRSTUVWXYZ

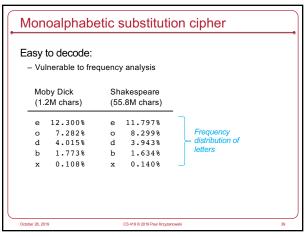
- Convey one piece of information for decryption: shift value
- Trivially easy to crack
 (25 possibilities for a 26 character alphabet)

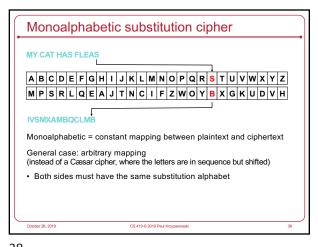
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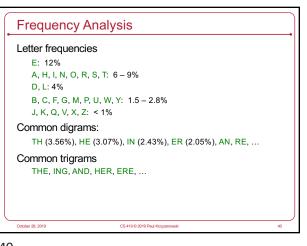


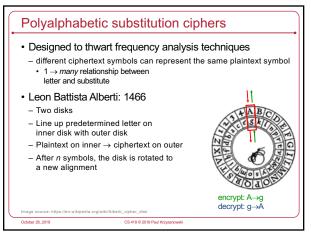
ber 28, 2019







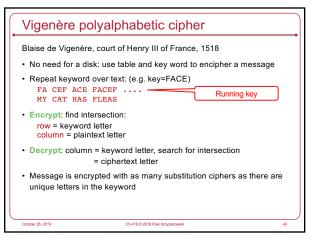




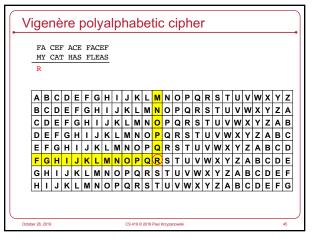


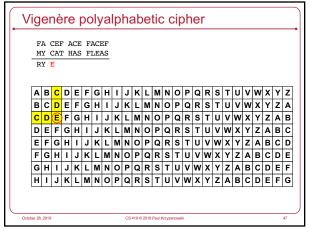




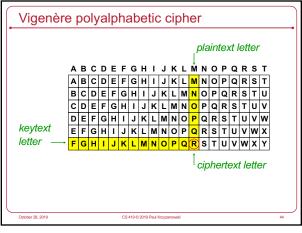


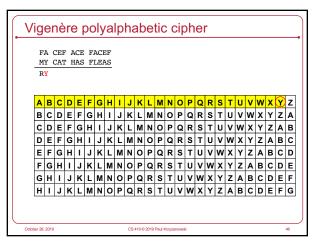




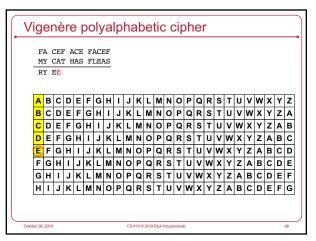


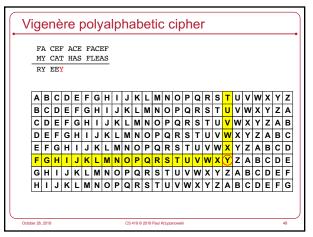


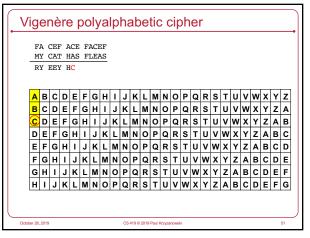


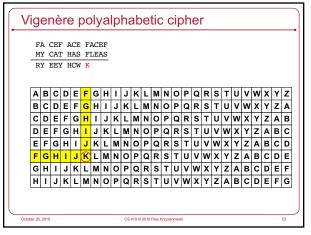


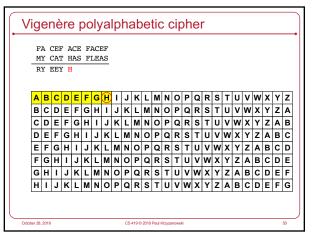


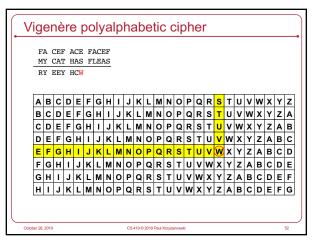




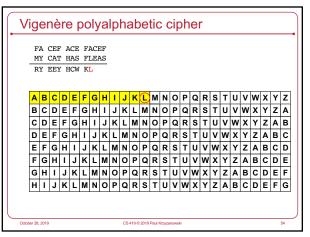




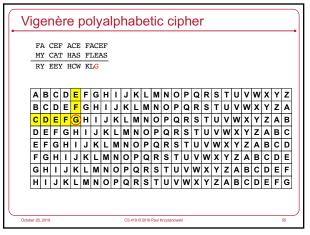


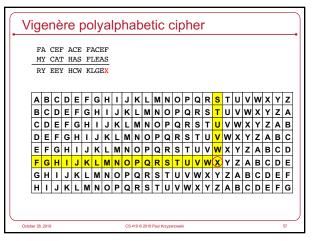




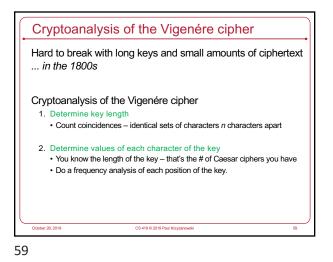


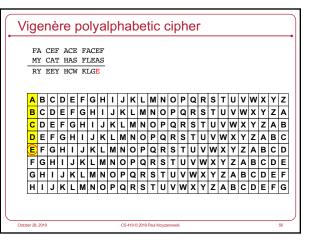




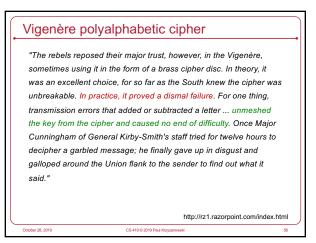


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One-time pad

Only provably secure encryption scheme

- Invented in 1917
- Large non-repeating set of random key letters originally written on a pad
- Each key letter on the pad encrypts exactly one plaintext character

- Encryption is addition of characters modulo alphabet size (26)

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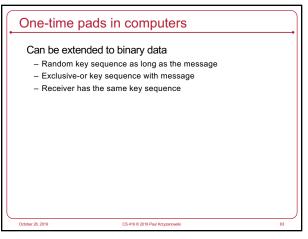
- · Sender destroys pages that have been used
- · Receiver maintains identical pad

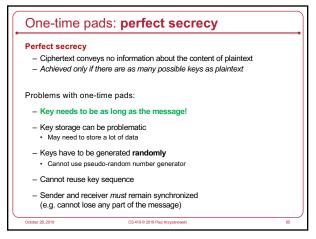


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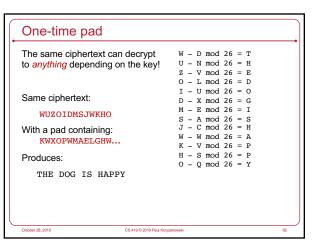
If a set search in a	
If pad contains	$M + K \mod 26 = W$
KWXOPWMAELGHW	$Y + W \mod 26 = U$ C + X \mod 26 = Z
	$C + X \mod 26 = Z$ A + 0 mod 26 = 0
and we want to encrypt	$T + P \mod 26 = T$
MY CAT HAS FLEAS	$H + W \mod 26 = D$
	$A + M \mod 26 = M$
	$S + A \mod 26 = S$
Ciphertext =	$F + E \mod 26 = J$
Cipitertext -	$L + L \mod 26 = W$
WUZOIDMSJWKHO	$E + G \mod 26 = K$
	$A + H \mod 26 = H$
	$S + W \mod 26 = 0$

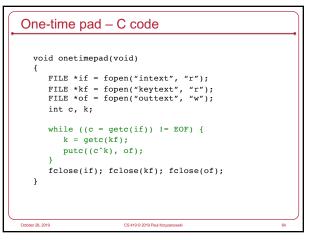




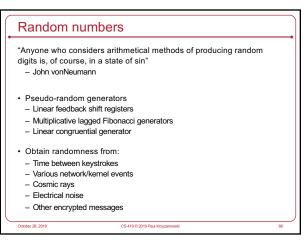




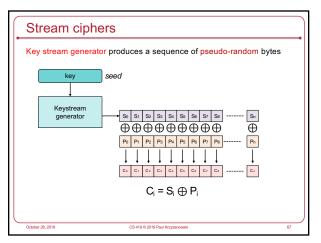


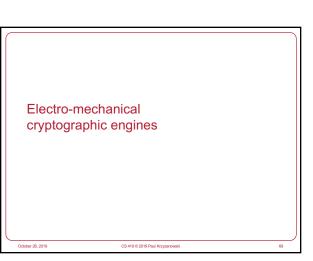


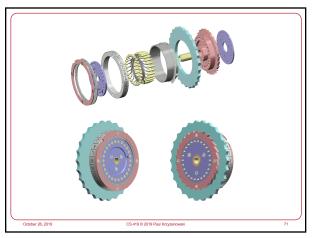


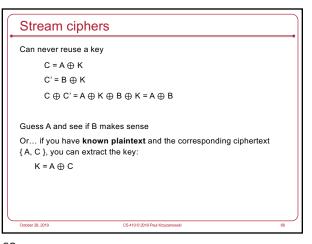


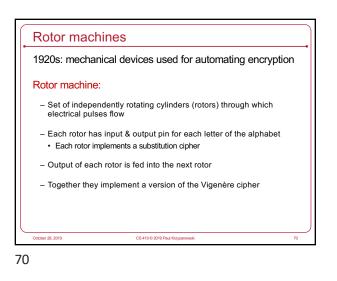


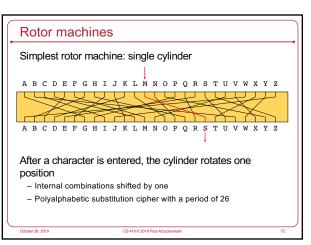




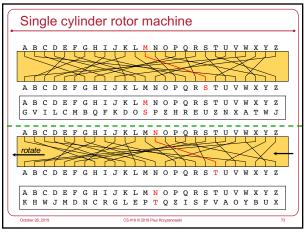




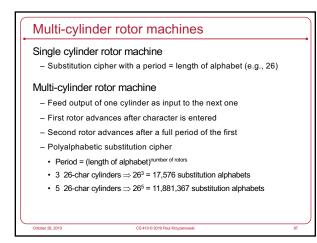




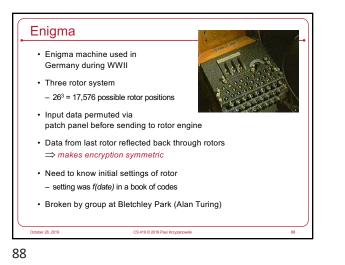


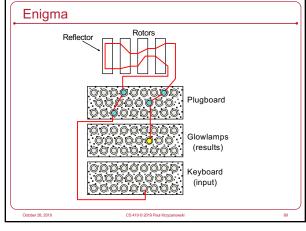


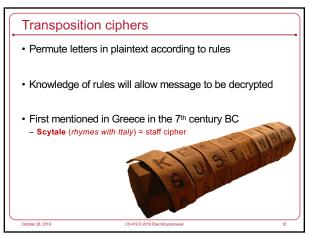








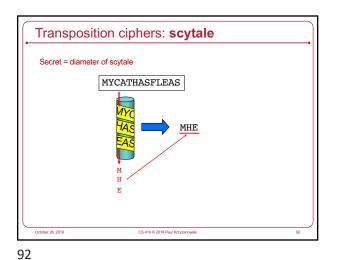


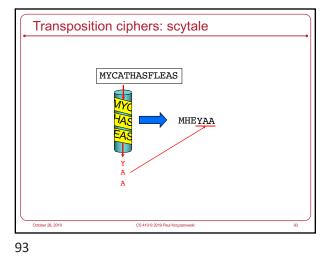




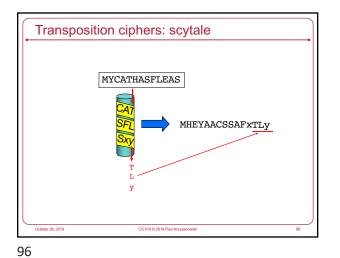
transposition Ciphers

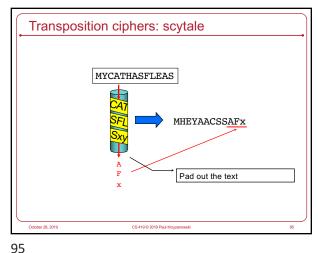




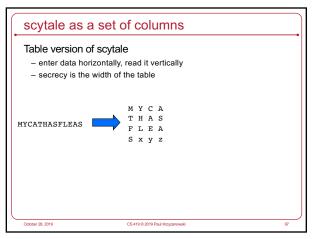


Transposition ciphers: scytale

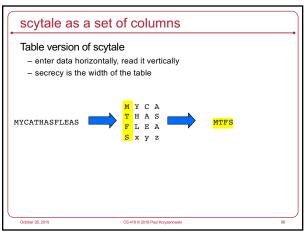




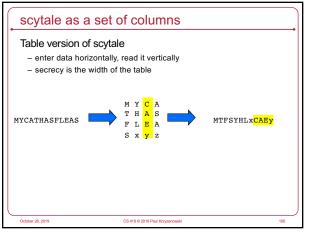




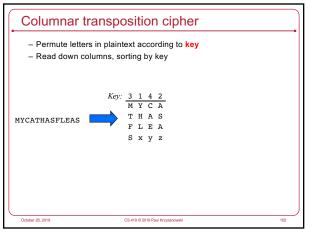




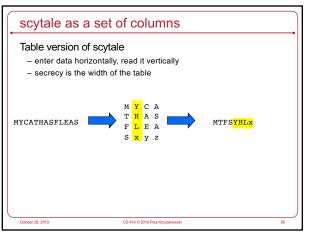


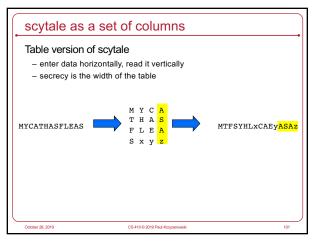


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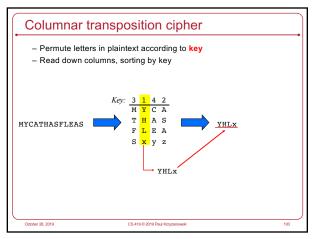




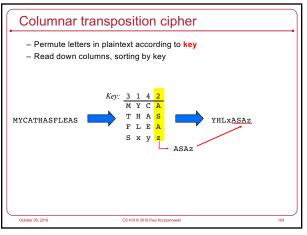


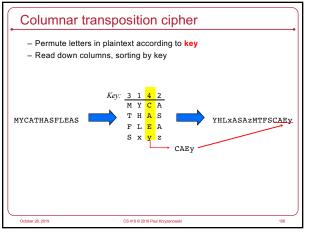




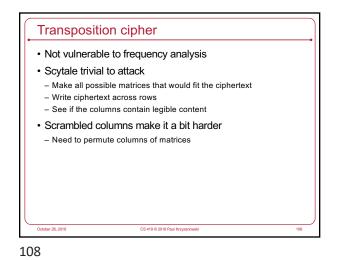


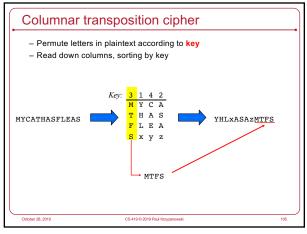




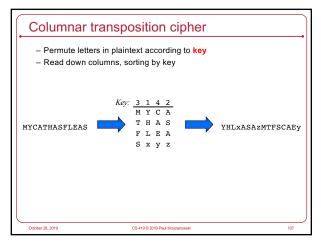


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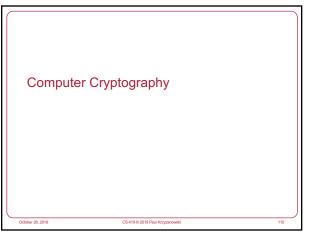


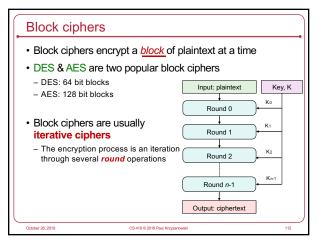
Combined ciphers Combine transposition with substitution ciphers German ADFGVX cipher (WWI) Can be troublesome to implement Requires memory Requires block processing (these are block ciphers) Difficult with manual cryptography

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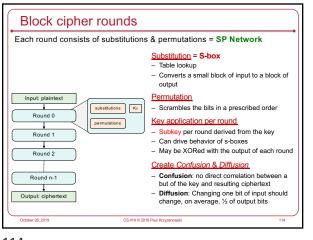


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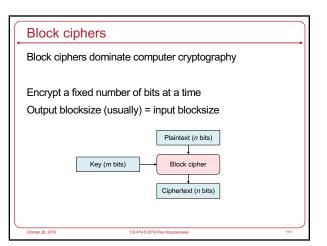


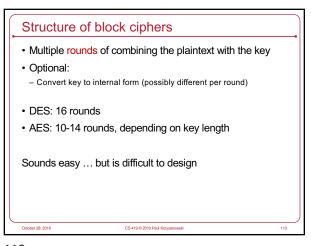


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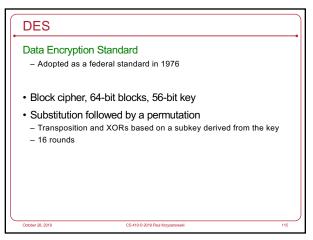




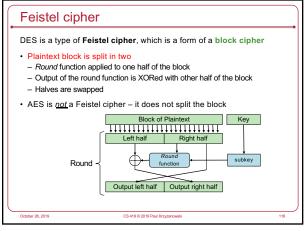




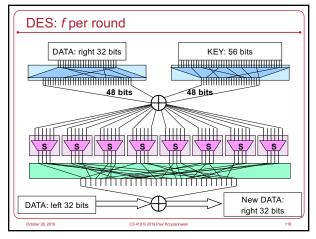




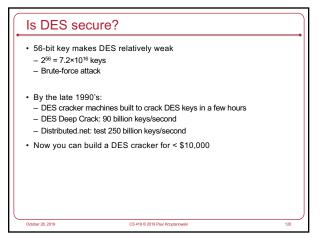




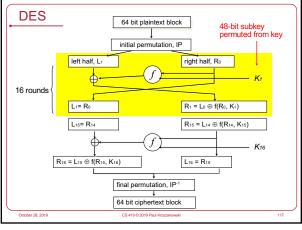


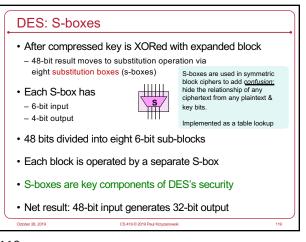


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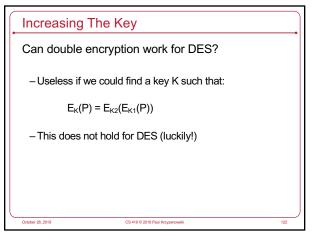


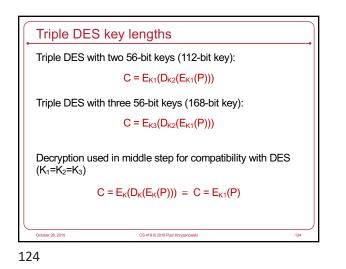


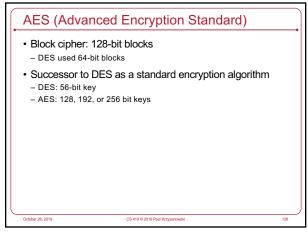




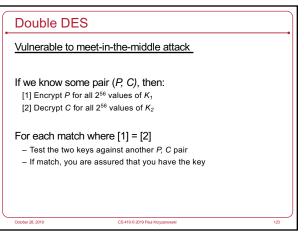
0	o a key doubles the cond to search throu	•	20-bit key
key length	number of keys	search time	
20 bits	1,048,576	1 second	
21 bits	2,097,152	2 seconds	
32 bits	4.3 × 10 ⁹	~ 1 hour	
56 bits	7.2 × 10 ¹⁶	2,178 years	
64 bits	1.8 × 10 ¹⁹	> 557,000 years	
256 bits	1.2 × 10 ⁷⁷	3.5 × 10 ⁶³ years	
			1

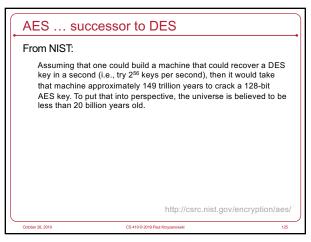




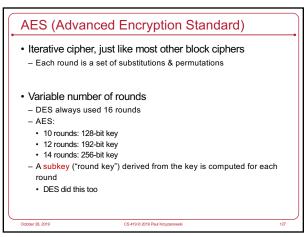




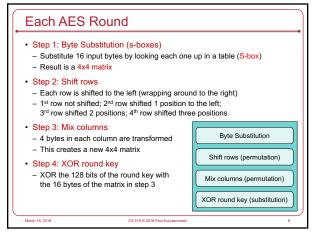




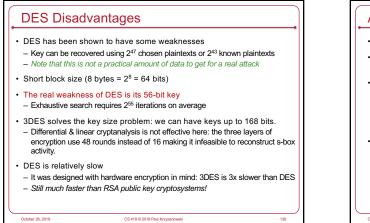












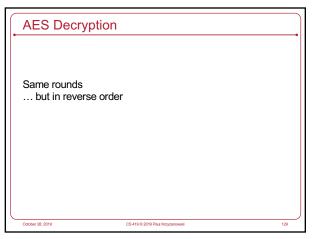




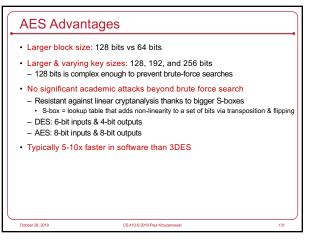
- This does not mean that AES is insecure!
- · Because of the attacks:
- AES-128 has computational complexity of 2 $^{\rm 126.1}$ (~126 bits)
- AES-192 has computational complexity of 2^{189.7} (~189 bits)
- AES-256 has computational complexity of 2^{254.9} (~254 bits)
- The security of AES can be increased by increasing the number of rounds in the algorithm
- However, AES-128 still has a sufficient safety margin to make
 exhaustive search attacks impractical

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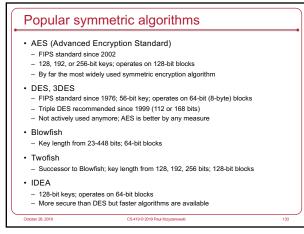




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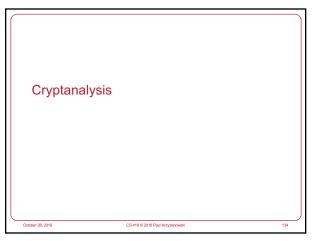


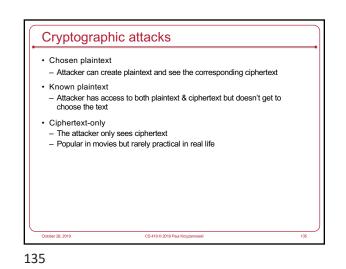






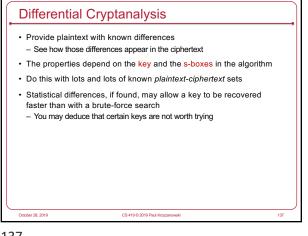
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Differential Cryptanalysis
Examine how changes in input affect changes in output
Discover where a cipher exhibits non-random behavior
Discover where a cipher exhibits non-random behavior
Applied to block ciphers, stream ciphers, and hash functions (functions that flip & move bits vs. mathematical operations)
Chosen plaintext attack is normally used
Attacker must be able to choose the plaintext and see the corresponding cipher text

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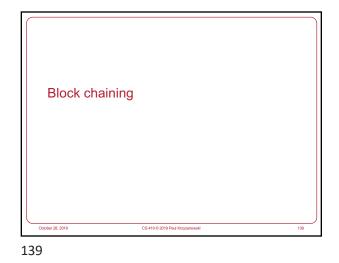
Linear Cryptanalysis

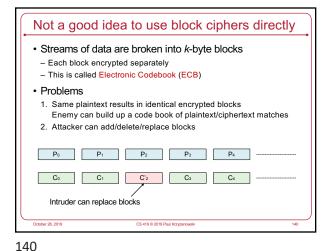
Create a predictive approximation of inputs to outputs

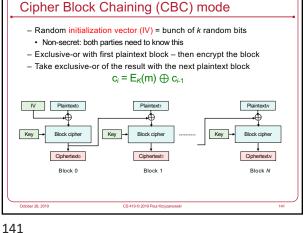
- Instead of looking for differences, linear cryptanalysis attempts to come up with a linear formula (e.g., a bunch of *xor* operations) that connects certain input bits, output bits, and key bits with a probability higher than random
- Goal is to approximate the behavior of s-boxes
- It will not recreate the working of the cipher
- You just hope to find non-random behavior that gives you insight on what bits of the key might matter
- Works better than differential cryptanalysis for known plaintext
 Differential cryptanalysis works best with chosen plaintext

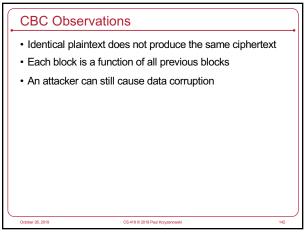
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Linear & differential cryptanalysis will rarely recover a key but may be
 able to reduce the number of keys that need to be searched.

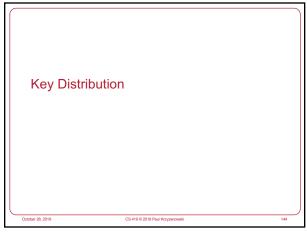








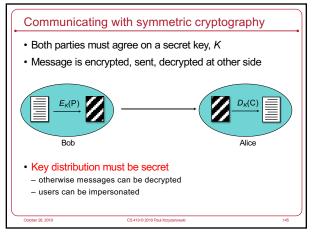




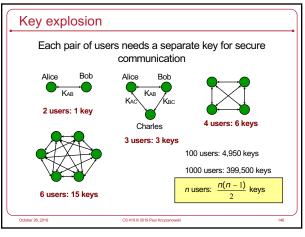


Block encryption: Counter (CTR) mode - Random starting counter = bunch of k random bits, just like IV Any function producing a non-repeating sequence (an incrementing number is a common function) - Encrypt the counter with the key - Exclusive-or result with plaintext block Counteri Counteri+1 Key Key Block cipher Block cipher Plaintext Plaintext Ciphertext₀ Ciphertext1 CS 419 © 2019 Paul 28, 2019

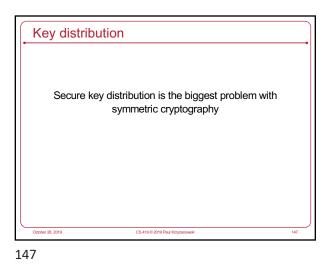






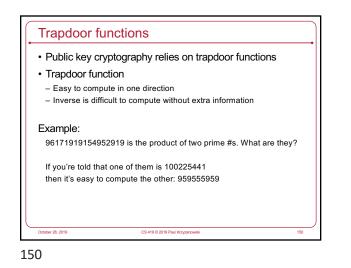


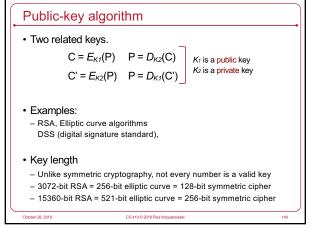




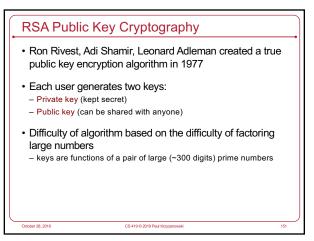
Public Key Cryptography

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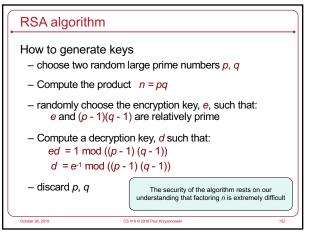




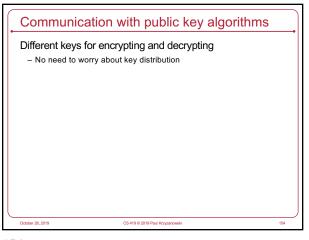


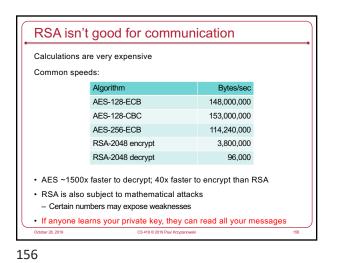


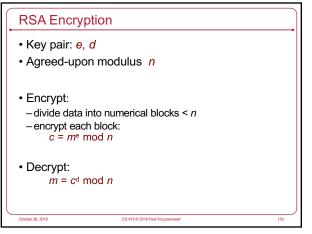




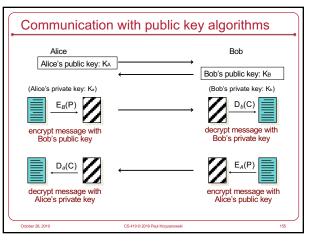


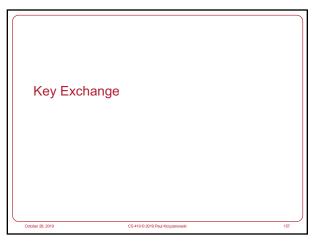




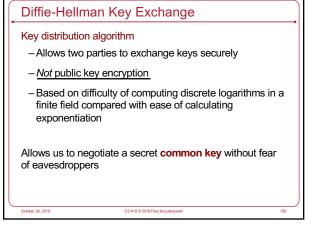




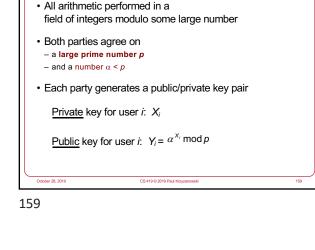




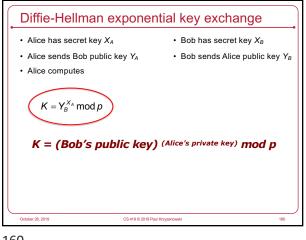




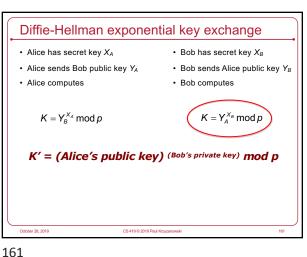


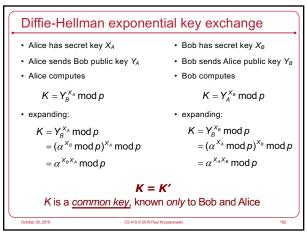


Diffie-Hellman Key Exchange

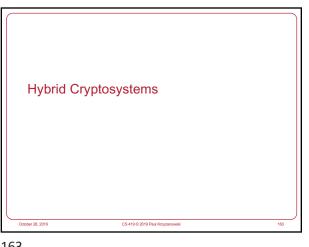




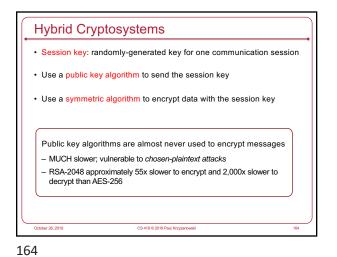


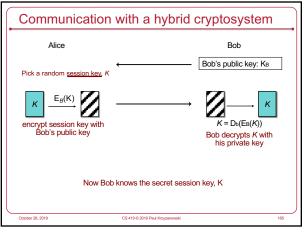


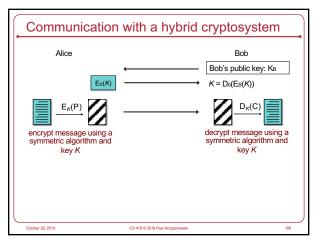


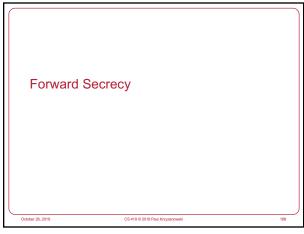




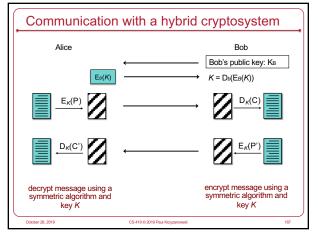


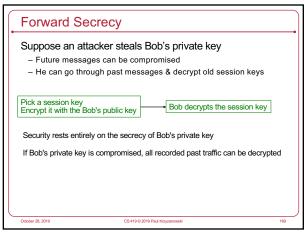


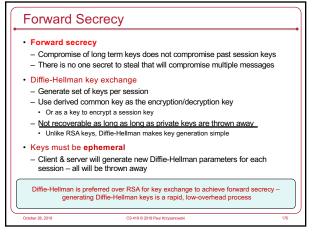




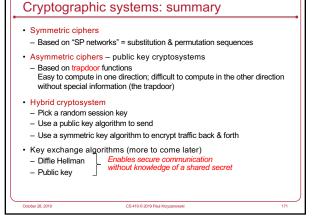




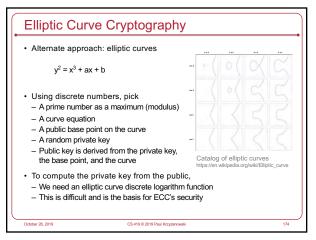




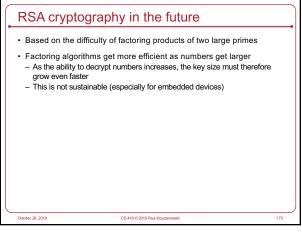




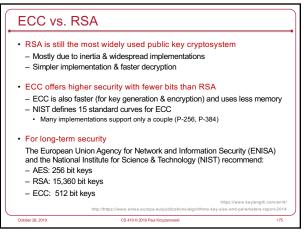




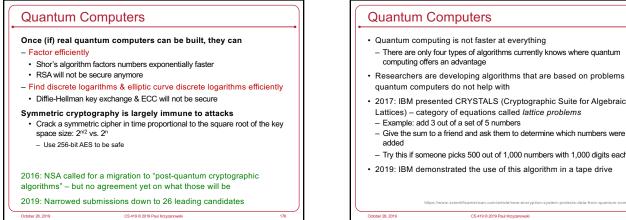


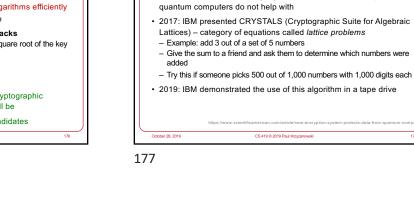


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- There are only four types of algorithms currently knows where quantum

computing offers an advantage

