

Computer Security

10. Biometric authentication

Paul Krzyzanowski
Rutgers University
Spring 2019

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 1

Biometrics

Identify a person based on physical or behavioral characteristics

```

scanned_fingerprint = capture();
if (scanned_fingerprint == stored_fingerprint)
    accept_user();
else
    reject_user();
    
```

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 2

Biometrics

- Rely on **statistical pattern recognition**
 - Thresholds to determine if the match is close enough
- **False Accept Rate (FAR)**
 - Non-matching pair of biometric data is *accepted* as a match
- **False Reject Rate (FRR)**
 - Matching pair of biometric data is *rejected* as a match

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 3

Biometrics

Each biometric system has a characteristic ROC curve
(receiver operator characteristic, a legacy from radio electronics)

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 4

Biometrics: forms

- **Face**
 - Face geometry, including 3D imaging to get depth data
 - Facial thermographs
 - Ear imaging
- **Eyes**
 - **Iris**: Analyze pattern of spokes: excellent uniqueness, signal can be normalized for fast matching
 - **Retinal scan**: Excellent uniqueness but not popular for non-criminals
- **Hands:**
 - **Fingerprint**: Reasonable uniqueness
 - **Hand geometry**: length of fingers, width of fingers, thickness, surface area
 - Low guarantee of uniqueness: generally need 1:1 match
 - **Vein scans**: use near-infrared imaging on palms or fingers
- **Signature, Voice**
 - Behavioral vs. physical system
 - Can change with demeanor, tend to have low recognition rates
- **Others**
 - DNA, odor, gait (used in China), driving habits, ...

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 5

Biometrics: distinct features

Example: Fingerprints

Identify minutiae points and their relative positions

Minutiae (features)

- Arches
- Loops
- Whorls
- Ridge endings
- Bifurcations
- Islands
- Bridges

source: http://ani259.tripod.com/vol_002_no_001/papers/paper005.html

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 6

Biometrics: desirable characteristics

- **Robustness**
 - Repeatable, not subject to large changes over time
 - Fingerprints & iris patterns are more robust than voice
- **Distinctiveness**
 - Differences in the pattern among population
 - Fingerprints: typically 40-60 distinct features
 - Irises: typically >250 distinct features
 - Hand geometry: ~1 in 100 people may have a hand with measurements close to yours.

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 7

Biometrics: desirable characteristics

Biometric	Robustness	Distinctiveness
Fingerprint	Moderate	High
Hand Geometry	Moderate	Low
Voice	Moderate	Low
Iris	High	Ultra high
Retina	High	Ultra high
Signature	Low	Moderate

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 8

Irises vs. Fingerprints

- **Number of features measured:**
 - High-end fingerprint systems: ~40-60 features
 - Iris systems: ~240 features
- **False accept rates (FAR)**
 - Fingerprints: ~ 1:100,000 (varies by vendor; may be ~1:500)
 - Irises: ~ 1:1.2 million
 - Retina scan ~1:10,000,000

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 9

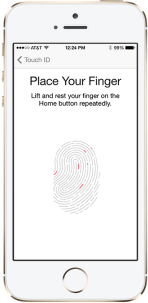
Irises vs. Fingerprints

- **Ease of data capture**
 - More difficult to damage an iris ... but lighting is an issue
 - Feature capture more difficult for fingerprints:
 - Smudges, gloves, dryness, ...
- **Ease of searching**
 - Fingerprints cannot be normalized
 - 1:many searches are difficult
 - Irises can be normalized to generate a unique IrisCode
 - 1:many searches much faster

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 10

Biometric: authentication process

0. **Enrollment**
 - The user's entry in a database of biometric signals must be populated.
 - Initial sensing and feature extraction
 - May be repeated to ensure good feature extraction



April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 11

Biometric: authentication process

1. **Sensing**
 - User's characteristic must be presented to a sensor
 - Output is a function of:
 - Biometric measure
 - The way it is presented
 - Technical characteristics of sensor
2. **Feature Extraction**
 - Signal processing
 - Extract the desired biometric pattern
 - remove noise and signal losses
 - discard qualities that are not distinctive/repeatable
 - Determine if feature is of "good quality"

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 12

Biometric: authentication process

- 3. Pattern matching**
 - Sample compared to original signal in database
 - Closely matched patterns have “small distances” between them
 - Distances will hardly ever be 0 (perfect match)
- 4. Decision**
 - Decide if the match is close enough
 - Trade-off:
 - ↓ false non-matches leads to ↑false matches

```

    graph LR
      subgraph Enrollment
        E1[Sensing] --> E2[Feature extraction]
        E2 --> E3[Storage]
      end
      subgraph Authentication
        A1[Sensing] --> A2[Feature extraction]
        A2 --> A3[Matching]
        A3 --> R[Result]
      end
      E3 --> A3
  
```

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 13

Identification vs. Verification

- **Identification:** *Who is this?*
 - 1:many search
- **Verification:** *Is this Bob?*
 - Present a name, PIN, token
 - 1:1 (or 1:small #) search

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 14

Biometrics: Essential characteristics

- Trusted sensor
- Liveness testing
- Tamper resistance
- Secure communication
- Acceptable thresholds

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 16

Biometrics: other characteristics

- **Cooperative systems (multi-factor)**
 - User provides identity, such as name and/or PIN
- **vs. Non-cooperative**
 - Users cannot be relied on to identify themselves
 - Need to search large portion of database
- **Overt vs. covert identification**
- **Habituated vs. non-habituated**
 - Do users regularly use (train) the system

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 17

naked security by SOPHOS

A photo will unlock many Android phones using facial recognition

08 JAN 2019 Security threats, Vulnerability

By John E Dunn

How easy is it to bypass the average smartphone's facial recognition security?

According to the Dutch consumer protection organisation Consumentenbond, in the case of several dozen Android models, it's a lot easier than most owners probably realise.

Its researchers tested 110 devices, finding that 42 could be beaten by holding up nothing more elaborate than a photograph of a device's owner.

Consumentenbond offers little detail of its testing methodology but it seems these weren't high-resolution photographs – almost any would do, including those grabbed from social media accounts or selfies taken on another smartphone.

While users might conclude from this test that it's not worth turning on facial recognition, the good news is that 68 devices, including Apple's recent XR and XS models, resisted this simple attack, as did many other high-end Android models from Samsung, Huawei, OnePlus, and Honor.

<https://nakedsecurity.sophos.com/2019/01/08/facial-recognition-on-42-android-phones-beaten-by-photo-test/>

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 18

Problems with biometric systems

- Requires a sensor
 - Camera works OK for iris scans & facial detection (but a good Iris scan will also take IR light into account)
- Tampering with device or device link
 - Replace sensed data– or just feed new data
- Tampering with stored data
- **Biometric data cannot be compartmentalized**
 - You cannot have different data for your Amazon & bank accounts
- **Biometric data can be stolen**
 - Photos, lifting fingerprints
 - Once biometric data is compromised, it remains compromised
 - You cannot change your iris or finger

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 19

CAPTCHA: Detecting Humans



April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 20

Gestalt Psychology (1922-1923)

- Max Wertheimer, Kurt Koffka
- Laws of organization
 - Proximity
 - We tend to group things together that are close together in space
 - Similarity
 - We tend to group things together that are similar
 - Good Continuation
 - We tend to perceive things in good form
 - Closure
 - We tend to make our experience as complete as possible
 - Figure and Ground
 - We tend to organize our perceptions by distinguishing between a figure and a background

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski [Source: http://www.webrinnovators.com/psych/GestaltPsychology.htm](http://www.webrinnovators.com/psych/GestaltPsychology.htm)


Gestalt Psychology

18 x 22 pixels

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 22

Gestalt Psychology



April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 23

Gestalt Psychology



April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 24

Authenticating humanness

Battle the Bots

- Create a test that is easy for humans but extremely difficult for computers

CAPTCHA

- Completely Automated Public Turing test to tell Computers and Humans Apart
- Image Degradation
 - Exploit our limits in OCR technology
 - Leverages human Gestalt psychology: reconstruction

Origins

- 1997: AltaVista – prevent bots from adding URLs to the search engine
- 2000: Yahoo! and Manuel Blum & team at CMU
 - EZ-Gimpy: one of 850 words
- Henry Baird @ CMU & Monica Chew at UCB
 - BaffleText: generates a few words + random non-English words

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 25

CAPTCHA Example (2019)

Microsoft
Create account
Before proceeding, we need to make sure a real person is creating this account.

Enter the characters you see

See captchas.net

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 26

They're getting harder

Microsoft account
Help us make sure you're not a robot
Enter the characters you see

Microsoft
Create account
Before proceeding, we need to make sure a real person is creating this account.

Enter the characters you see

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 27

Problems

- Accessibility**
 - Visual impairment → audio CAPTCHAs
 - Deaf-blind users suffer
- Frustration**
 - OCR & computer vision has improved a lot!
 - Challenges that are difficult for computers may be difficult for humans
- Attacks**
 - Man in the middle (sort of)
 - Use human labor – CAPTCHA farms
 - Automated CAPTCHA solvers
 - Initially, educated guesses over a small vocabulary

Not sure what it says? Try another

type both words separated by a space

Cancel Continue

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 28

Alternate approaches

- MAPTCHAs = math CAPTCHAs
 - Solve a simple math problem
- Puzzles, scene recognition

UBER
Select all squares with street signs

Recover your account

Select all images with mountains or hills

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 29

reCAPTCHA

- Ask users to translate images of real words & numbers from archival texts
 - Human labor fixed up the archives of the New York Times
- Two sections**
 - (1) known text
 - (2) image text
 - Assume that if you get one right then you get the next one correct
 - Try it again on a few other people to ensure identical answers before marking it correct
- Google bought reCAPTCHA 2009
 - Used free human labor to improve transcription of old books & street data

2014: Google found that AI could crack CAPTCHA & reCAPTCHA images with 99.8% accuracy

6345262 ROCK

Type the text

reCAPTCHA

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 30

NoCAPTCHA reCAPTCHA

Ask users if they are robots

I'm not a robot

- Reputation management
 - "Advanced Risk Analysis backend"
 - Check IP addresses of known bots
 - Check Google cookies from your browser
 - Considers user's entire engagement with the CAPTCHA: before, during, and after
 - Mouse movements & acceleration, precise location of clicks
- Newest version: invisible reCAPTCHA
 - Don't even present a checkbox

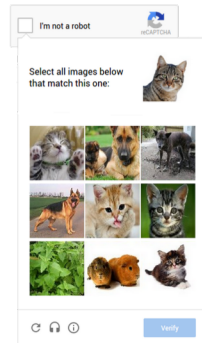
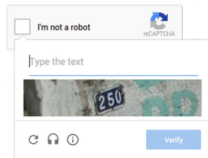
reCAPTCHA

April 12, 2019 CS 419 © 2019 Paul Krzyzanowski 31

NoCAPTCHA fallback

If risk analysis fails,

- Present a CAPTCHA
- For mobile users, present a image labeling problem



April 12, 2019

CS 419 © 2019 Paul Krzyzanowski

32

Alternative: Text/email verification

- **Text/email verification**

- Ask users for a phone # or email address
- Service sends a message containing a verification code
 - Still susceptible to spamming
 - Makes it a bit more difficult ... and slower

- **Measure form completion times**

- Users take longer than bots to fill out and submit forms
- Measure completion times
 - Bots can program delays if they realize this is being done

April 12, 2019

CS 419 © 2019 Paul Krzyzanowski

33

The End

April 12, 2019

CS 419 © 2019 Paul Krzyzanowski

34